



CAREER FAIR TIP SHEET

Below are 4 suggestions on improving the experience of career fairs for students.

-Hands-on experiences: Students “do” part of the employer’s job at the booth. Examples include:

- Use a screw driver to place a screw in a piece of wood
- Measure one of the ingredients in a recipe
- Students can try on various uniform items (hats, work gloves, safety goggles, etc.)

-Have a Guess-My-First-Job game and prize: The students can ask up to 5 questions of the employers to try to find out where they were employed for their first job. The student places the guess into a jar at the employer booth. The person(s) with the right answer at the end of the day wins a prize.

-Students earn game points from the employer based on the following:

- Did the student smile?
- Did the student ask an employment-related question?
- Did the student provide the employer a résumé (even if it is very basic)?
- Additional categories can be added
- The employer fills in the boxes provided on the student’s form and the students win prizes based on their totals at the end of the day.

-Employer Bingo: Student have a pre-made BINGO card with the business’ names in each square. As they go to each booth and ask questions, employers sign off on their business’s square. Students win BINGO prizes when they have 5 in a row.