

**STRATEGIES** FOR EFFECTIVE **INSTRUCTION** 

## **Virtual Accessibility**

TENNESSEE

When providing virtual instruction, it is essential to consider the following strategies to ensure your lessons and activities are accessible for students; meaning, your students are able to use your materials. It is important to not forget about accessibility when instruction is virtual. Below is a table of the "POUR" model of ensuring accessibility in the classroom along with examples of implementation.

	Definition	Examples
<b>P</b> erceivable	Students can see and hear your content	• Alternative text describing each image (to be read by a screen reader)
		• Close caption videos or transcripts
		• Color contrast between text and color (specifically with slideshows)
<b>O</b> perable	Students can interact with the content	• Provide sufficient time for responses
		• Ensure everything is adequately described
		• Check for keyboard accessibility
<u>U</u> nderstandable	Students can understand and navigate your content	• Ensure you give clear instructions in multiple formats
		<ul> <li>Model for students how they should do something</li> </ul>
		• Use plain language such as using active voice (not passive), short sentences and paragraphs, and common words
<u>R</u> obust	Your content works and is compatible with technology	Perform an accessibility check
		• Test your content on a variety of platforms
		• Create descriptive titles to help students with screen readers



For additional information visit: <u>http://aem.cast.org/creating/designing-for-accessibility-pour.html</u>

## Accessibility Resources:

http://aem.cast.org/creating/accessibility-perceivable.html http://aem.cast.org/creating/accessibility-operable.html http://aem.cast.org/creating/accessibility-understandable.html http://aem.cast.org/creating/accessibility-robust.html